




PADŁEŚ? POWSTAŃ!

TEMPORAL.IO

Marcin Baranowski

WJUG 2024

Agenda

- > Przeprawy przez przelewy
- > Padłeś? Powstań! Io, Io, Io, Temporal.io
- > Coś śmiesznego (nieobowiązkowo)
- > Niezręczna cisza po nieudanym żarcie
- > Kompulsywne stukanie w klawiaturę
- > Blok reklamowy
- > 



JAK UNIKAĆ STRESU?



CZYM JEST STRES?





stres [ang.], *psychol. stan obciążenia systemu regulacji psychicznej powstający w sytuacji zagrożenia, utrudnienia lub niemożności realizacji ważnych dla jednostki celów, zadań, wartości.*

Źródło: <https://encyklopedia.pwn.pl/>

CZYM JEST STRES?



JAK UNIKAĆ STRESU?



MAKSYMALIZACJA SPOKOJU

PISZMY KULOODPORNE APLIKACJE



PRZELEW BANKOWY



Przelew bankowy



Przelew

```
transferWorkflow.transfer("acc1", "acc2", "id", 1000)
```



Retry

while failure:

```
transferWorkflow.transfer("acc1", "acc2", "id", 1000)
```



Retry

```
while failure && retryNo <= maxRetries:  
    transferWorkflow.transfer("acc1", "acc2", "id", 1000)
```



Wait

```
while failure && retryNo <= maxRetries:  
    transferWorkflow.transfer("acc1", "acc2", "id", 1000)  
    wait()
```



Debounce

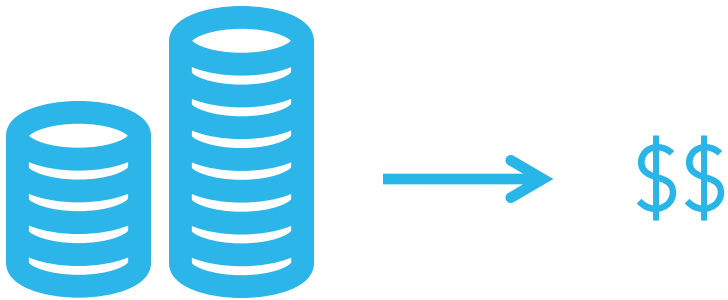
```
while failure && retryNo <= maxRetries:  
    transferWorkflow.transfer("acc1", "acc2", "id", 1000)  
    debounce()
```



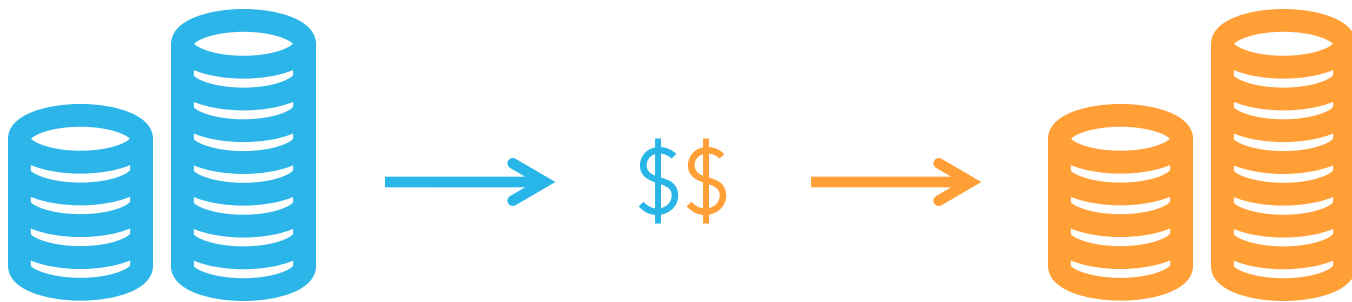
Przelew – 2 kroki



Przelew – 2 kroki



Przelew – 2 kroki



Przelew – 2 kroki

```
transferWorkflow.transfer("acc1", "acc2", "id", 1000)
```



Przelew – 2 kroki

```
transfer(String fromAcc, String toAcc, String id, int amount):  
  accountService.withdraw(fromAcc, id, amount)  
  accountService.deposit(toAcc, id, amount)
```



Przelew – zwrot

```
transfer(String fromAcc, String toAcc, String id, int amount):
```

```
    accountService.withdraw(fromAcc, id, amount)
```

```
    try:
```

```
        accountService.deposit(toAcc, id, amount)
```

```
    catch:
```

```
        accountService.deposit(fromAcc, id, amount) // zwrot
```



Happy path vs Non happy path

```
accountService.withdraw(fromAcc, id, amount);  
accountService.deposit(toAcc, id, amount);
```

```
int tryNo = 1;  
boolean success = false;  
int debounce = initialDebounce * 1000; // milliseconds
```

```
while (!success && tryNo <= maxTries) {  
  try {  
    accountService.withdraw(fromAcc, id, amount);  
    success = true;  
  } catch (Exception e) {  
    Thread.sleep(debounce);  
    debounce *= debounceFactor;  
    ++tryNo;  
  }  
}
```

```
if (!success) {  
  throw new RuntimeException("Aborting due to unsuccessful withdraw");  
}
```

```
tryNo = 1;  
success = false;  
debounce = initialDebounce * 1000; // milliseconds
```

```
while (!success && tryNo <= maxTries) {  
  try {  
    accountService.deposit(toAcc, id, amount);  
    success = true;  
  } catch (Exception e) {  
    Thread.sleep(debounce);  
    debounce *= debounceFactor;  
    ++tryNo;  
  }  
}
```

```
if (!success) {  
  accountService.deposit(fromAcc, id, amount);  
}
```







Build invincible applications

Co znaczy “invincible”?

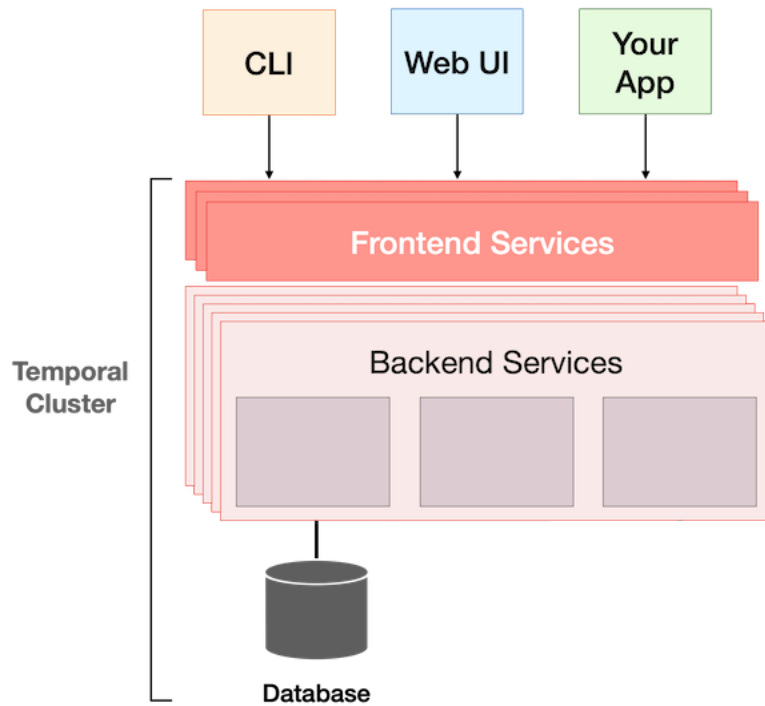


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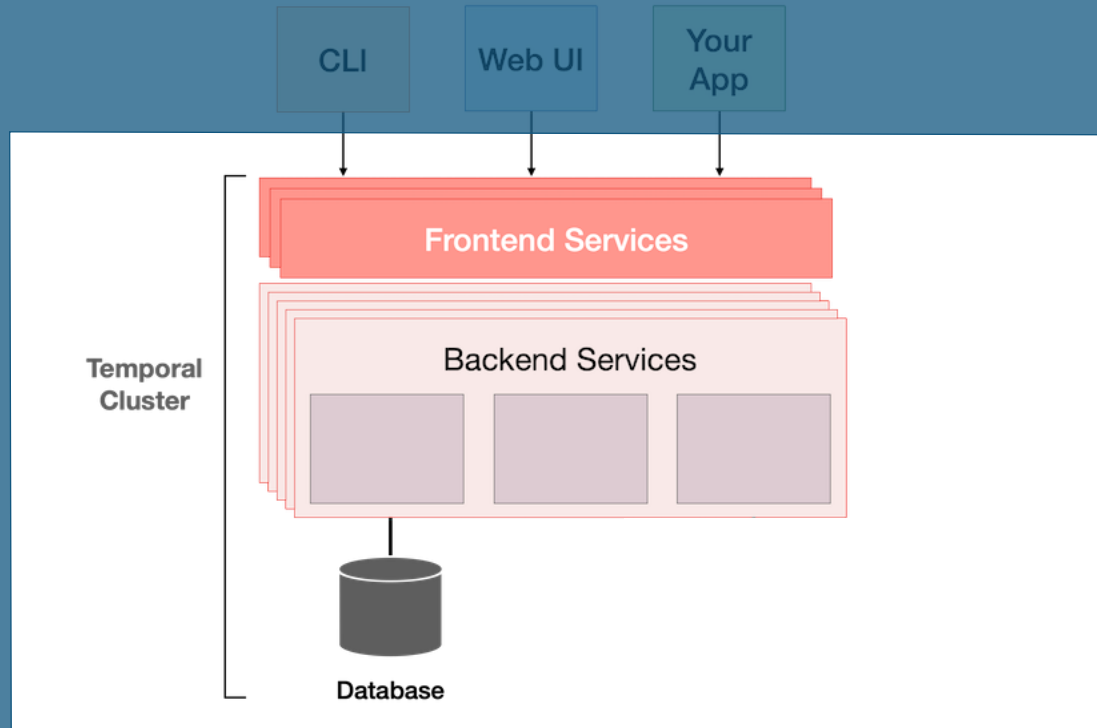


Temporal.io – architektura



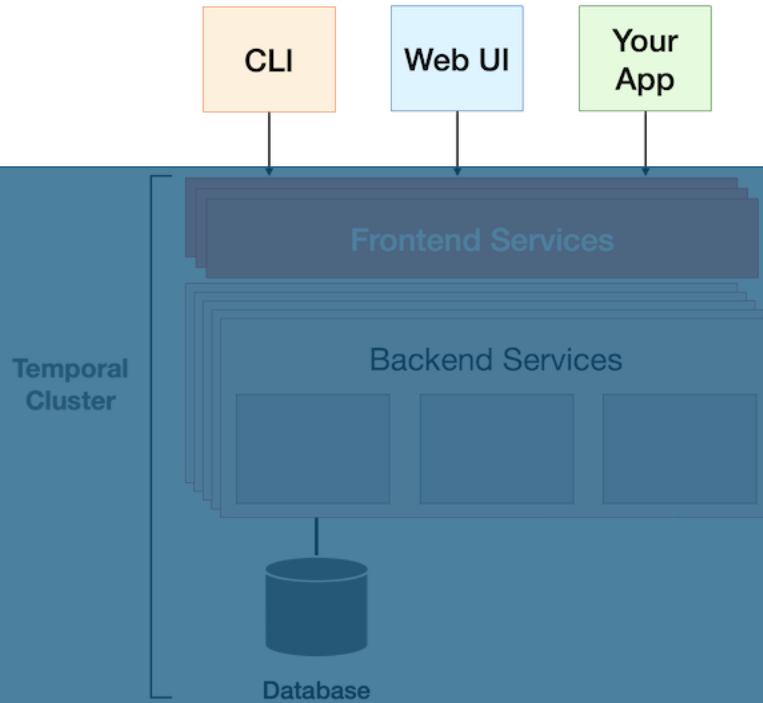
Źródło: temporal.io

Temporal.io – architektura



Źródło: temporal.io

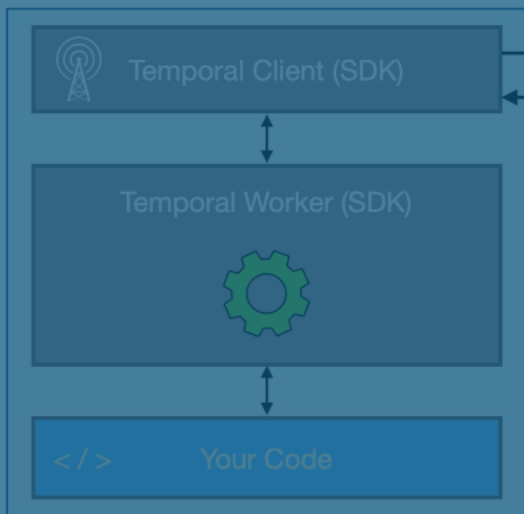
Temporal.io – architektura



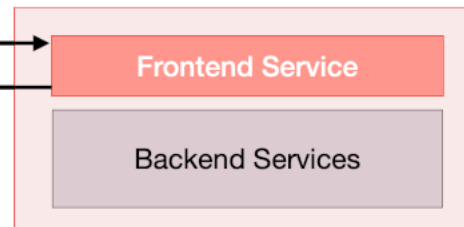
Źródło: temporal.io

Temporal.io – komunikacija

Temporal Application



Temporal Cluster or Cloud



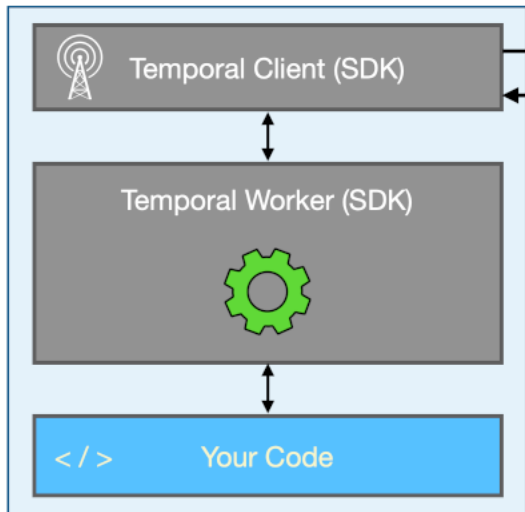
Request

port 7233

Response

Temporal.io – komunikacija

Temporal Application

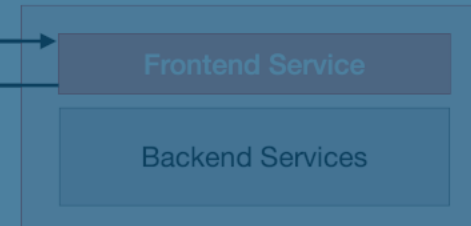


Temporal Cluster or Cloud

Request

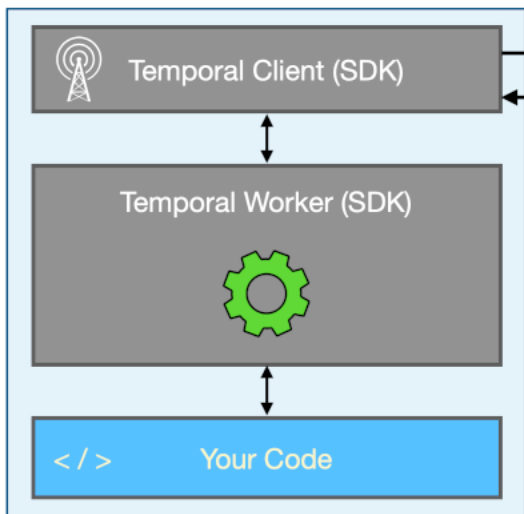
port 7233

Response

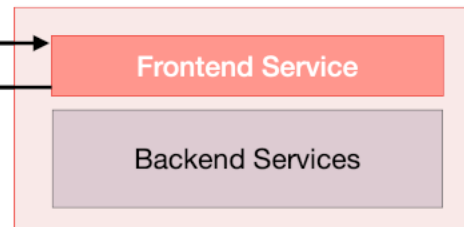


Temporal.io – komunikacija

Temporal Application



Temporal Cluster or Cloud



Request

port 7233

Response

Frontend

Server gRPC

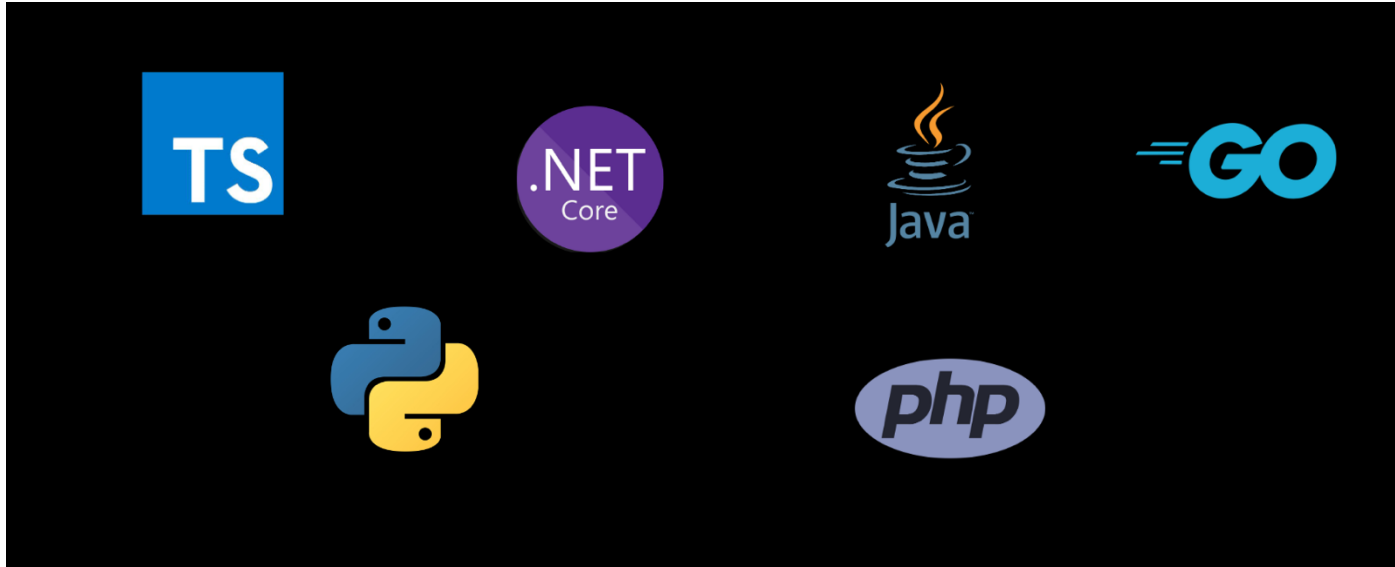


Port: 7233

Baza danych

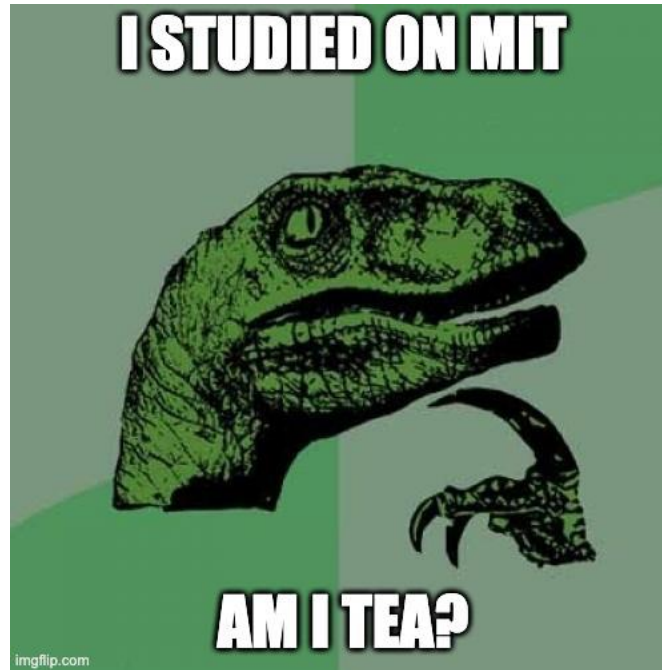


Client - SDK



Podstawowe info o temporalu

- Open source – licencja “Czy jestem herbatą?”



Podstawowe info o temporalu

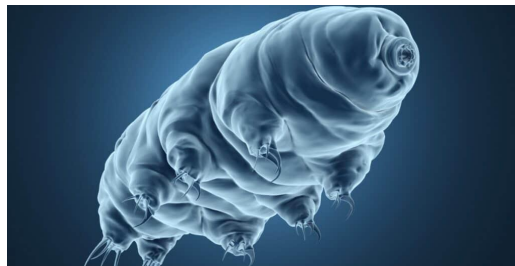
- Open source – licencja MIT
- Napisany w Go
- Bazuje na event sourcingu, kolejkach, gRPC
- Self-hosted lub Cloud
- Rozwijany od 2009 (wcześniej jako Uber Cadence)
- 11 800 gwiazdek na githubie
- Solidne community (forum + slack)
- Ostatnie wydanie: 18. października



Workflow



- Kod
- Trwały (durable)
- Odporny na awarie (resilient)



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Workflow - interfejs

```
@WorkflowInterface
public interface AccountTransferWorkflow {
    @WorkflowMethod
    String transfer(TransferRequestPOJO tr);
}
```

Workflow – implementacja

@Override

```
public String transfer(TransferRequestPOJO tr) {  
  
    account.withdraw(tr.getFrom(), tr.getTransferId(), tr.getAmount());  
  
    account.deposit(tr.getTo(), tr.getTransferId(), tr.getAmount());  
  
    return "Successfully transferred money from: " + tr.getFrom() + " to " + tr.getTo();  
}
```


Workflow - uruchomienie

```
var transferRequest = new TransferRequestPOJO("fromAccount", "toAccount", 1000);
```

```
var result = transferWorkflow.transfer(transferRequest);
```

Workflow - uruchomienie

```
var transferWorkflow =  
    workflowClient.newWorkflowStub(AccountTransferWorkflow.class, options);  
  
var transferRequest = new TransferRequestPOJO("fromAccount", "toAccount", 1000);  
  
var result = transferWorkflow.transfer(transferRequest);
```

Workflow - uruchomienie

```
var workflowClient = WorkflowClient.newInstance(service);
```

```
var transferWorkflow =  
    workflowClient.newWorkflowStub(AccountTransferWorkflow.class, options);
```

```
var transferRequest = new TransferRequestPOJO("fromAccount", "toAccount", 1000);
```

```
var result = transferWorkflow.transfer(transferRequest);
```

Workflow - uruchomienie

```
var service = WorkflowServiceStubs.newLocalServiceStubs();  
var workflowClient = WorkflowClient.newInstance(service);
```

```
var transferWorkflow =  
    workflowClient.newWorkflowStub(AccountTransferWorkflow.class, options);
```

```
var transferRequest = new TransferRequestPOJO("fromAccount", "toAccount", 1000);
```

```
var result = transferWorkflow.transfer(transferRequest);
```

Workflow - uruchomienie

```
var service = WorkflowServiceStubs.newLocalServiceStubs();
var workflowClient = WorkflowClient.newInstance(service);
var options = WorkflowOptions.newBuilder().setTaskQueue(TASK_QUEUE).build();

var transferWorkflow =
    workflowClient.newWorkflowStub(AccountTransferWorkflow.class, options);

var transferRequest = new TransferRequestPOJO("fromAccount", "toAccount", 1000);

var result = transferWorkflow.transfer(transferRequest);
```

Workflow - uruchomienie

```
var service = WorkflowServiceStubs.newLocalServiceStubs();
var workflowClient = WorkflowClient.newInstance(service);
var options = WorkflowOptions.newBuilder().setTaskQueue(TASK_QUEUE).build();


var transferWorkflow =
    workflowClient.newWorkflowStub(AccountTransferWorkflow.class, options);

var transferRequest = new TransferRequestPOJO("fromAccount", "toAccount", 1000);

var result = transferWorkflow.transfer(transferRequest);
```


Worker



- Obsługuje kod workflowu
- Pobiera zadania z przypisanej kolejki
- Po zmianie w kodzie zazwyczaj trzeba go restartować 

Workflow – wymagania

Nie wolno używać:

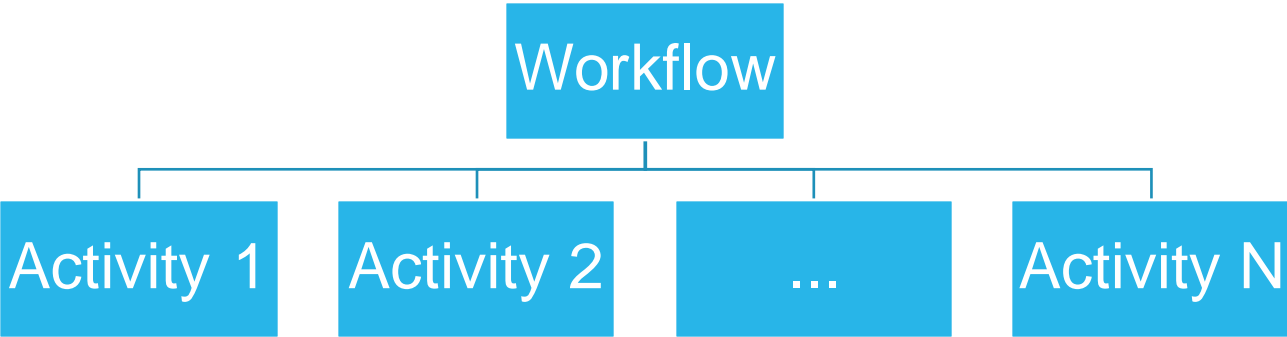
- Sleep
 - `Logger.log()`
 - Random
 - `System.currentTimeMillis()`
- 
- Interakcji z "zewnętrznym światem":
 - Operacje na plikach
 - Baza danych
 - Wywołanie serwisu zewnętrznego

Activity



- Kod
- (Może być) niedeterministyczna
- W razie awarii powtarzana

Workflow vs Activity



Workflow vs Activity

Workflow

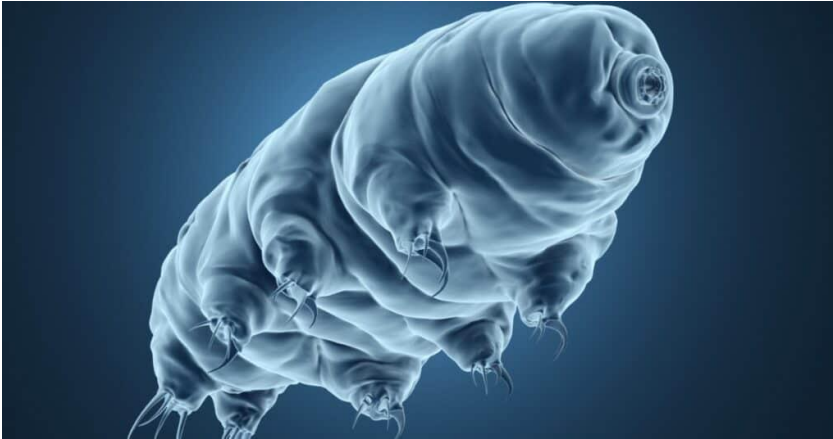
1. Musi być deterministyczny
2. Koordynuje operacjami (high lvl)
3. Odtwarzany (przy awarii)

Activity

1. Nie musi być deterministyczna
2. Wykonuje konkretną pojedynczą operację
3. Powtarzana (przy awarii)

Workflow vs Activity

Workflow



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Activity



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Workflow - odtwarzalność

```
public String transfer(TransferRequestPOJO tr) {  
    accountActivities.withdraw(tr.getFrom(), tr.getTransferId(), tr.getAmount());  
    accountActivities.deposit(tr.getTo(), tr.getTransferId(), tr.getAmount());  
  
    return "Success";  
}
```

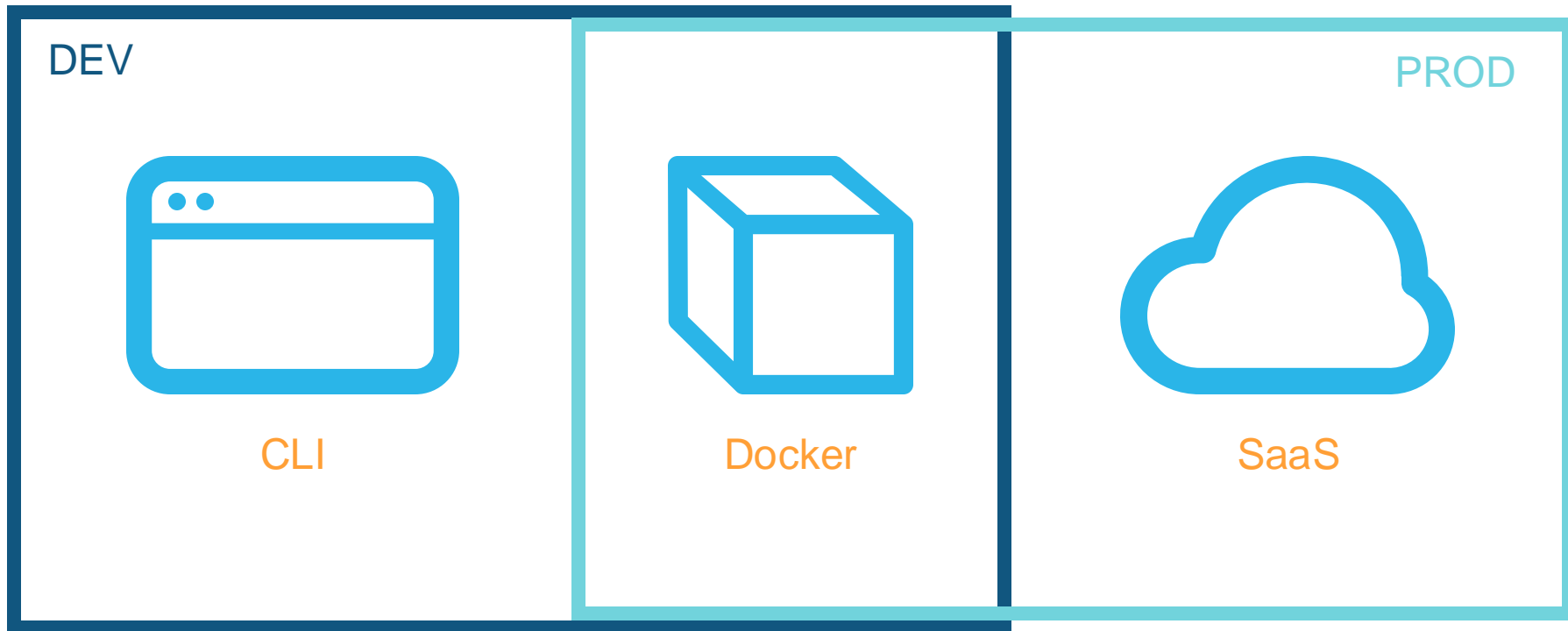
Workflow - odtwarzalność

```
public String transfer(TransferRequestPOJO tr) {  
    accountActivities.withdraw(tr.getFrom(), tr.getTransferId(), tr.getAmount());  
    ⚡ accountActivities.deposit(tr.getTo(), tr.getTransferId(), tr.getAmount());  
  
    return "Success";  
}
```

Workflow - odtwarzalność

```
public String transfer(TransferRequestPOJO tr) {  
    accountActivities.withdraw(tr.getFrom(), tr.getTransferId(), tr.getAmount());  
    accountActivities.deposit(tr.getTo(), tr.getTransferId(), tr.getAmount());  
  
    return "Success";  
}
```

Jak uruchomić Temporal Cluster?



DEMO



Kto używa Temporal.io?



Do czego używamy?



Wady i zalety



Wady

- Dodatkowy element do utrzymania
- Stroma ścieżka nauki
- Trudniejsze debugowanie
- Trudniejsze testowanie
- Pilnowanie determinizmu workflowów
- Początkowa konfiguracja
- Brak GUI do projektowania workflowów

Zalety

- Podstawowa obsługa błędów out of the box
- Pomocny interfejs webowy
- Polyglot
- Zarządzanie skomplikowanymi procesami
- Niski narzut na wydajność
- Skalowalny



By Frits Ahlefeldt

Gdzie ja jestem?



mbaranowski.pl

PS. CO POMINAŁEM?



Jaki istotny aspekt pominąłem?

```
accountService.withdraw(fromAcc, id, amount)  
accountService.deposit(toAcc, id, amount)
```

Jaki istotny aspekt pominąłem?

```
accountService.withdraw(fromAcc, id, amount)
```

```
⚡ accountService.deposit(toAcc, id, amount)
```

Jaki istotny aspekt pominąłem?

```
accountService.withdraw(fromAcc, id, amount)
```

```
try:
```

```
    accountService.deposit(toAcc, id, amount)
```

```
catch:
```

```
    accountService.deposit(fromAcc, id, amount) // zwrot
```



Kompensacija

```
accountService.withdraw(fromAcc, id, amount)
```

```
saga.addCompensation(returnMoney, id)
```

```
try:
```

```
    accountService.deposit(toAcc, id, amount)
```

```
catch:
```

```
    saga.compensate()
```

Summary

- Problem przelewu
- Czym jest temporal.io
- Jaka jest architektura:
 - Workflow
 - Activity
 - Worker
- Jak używać temporal.io

